


JOSEPH ZHANG

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Experience —	Brain Technologies San Mateo, CA 09.2020 - Present	Interface Design Intern Designing and prototyping new interaction patterns for a real-time generative interface.	
	 Cupertino, CA 05.2020 - 08.2020	Interaction Design Intern Designed platform-level voice UI patterns based on a core technology enhancement. Co-built a design template system that helps designers/engineers analyze Siri interactions.	
	Carnegie Mellon University Pittsburgh, PA 01.2020 - 05.2020	HCI Research Assistant Collaborated with Bossa Nova robotics and other undergraduate researchers on conducting HRI field research focused on navigating stuck-robot situations.	
	Elevation Church Charlotte, NC 05.2019 - 08.2019	UX Design Intern Prototyped Apple tvOS streaming features + experiences and designed for Elevation CC, a web application for people to get connected via small groups, volunteering, and baptisms.	
Etc —	TEDxCMU Pittsburgh, PA 05.2020 - Present	Head of Design Leading a team of designers to craft brand and experience for the +500 attendee annual conference.	
	Covaid San Jose, CA 03.2020 - 08.2020	UX Designer Leading UX decisions for the volunteer-requester matching platform. Within two months of launching, onboarded six organizations and +1700 volunteers.	
	RSD8 Exhibition Chicago, IL 10.2019	Pittsburgh Waste Management Exhibited data visualization research for the annual RSD8 Systems Thinking Conference @ IIT Institute of Design.	
Education —	Carnegie Mellon University Pittsburgh, PA 08.2018 - 05.2022	Bachelor of Design Human Computer Interaction Minor Intelligent Environments Minor Dean's List Fall 2019	
Skills —	Adobe CC Figma, Sketch, Origami Voice UI Prototyping UX Prototyping	HTML5, CSS3 (SASS, BEM) Javascript React, jQuery, p5.js Cinema 4D, Blender	Visual Design Product Sketching Systems Thinking Laser Cutting